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window blend graphic image "alpha value"

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**Manual/Image Textures - BlenderWiki**

Anti: **Graphic images** such as cartoons and pictures that consist of only ... Outside a cube-shaped area around the **Image**, an **alpha value** of 0.0 is returned. ...

wiki.blender.org/index.php/Manual/Image\_Textures - 32k - [Cached](#) - [Similar pages](#)

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**Graphics and video integration with alpha and video blending ...**

The system of claim 8, wherein the video blending includes blending of (i) the alpha blended signal being a **graphics image** blended using an **alpha value** and ...

[www.freepatentsonline.com/6987518.html](http://www.freepatentsonline.com/6987518.html) - 35k - [Cached](#) - [Similar pages](#)

**DEPTH BASED BLENDING FOR 3D GRAPHICS SYSTEMS - Patent EP1221141**

An apparatus for shading a three dimensional computer **graphic image** comprising ....

Once the **alpha value** for the texture **blend** has been derived it is then ...

[www.freepatentsonline.com/EP1221141.html](http://www.freepatentsonline.com/EP1221141.html) - 30k - [Cached](#) - [Similar pages](#)

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**Method and apparatus for displaying multiple graphics images in a ...**

An example is the packing of the alpha values for each of the pixels within the **graphics image**. The **alpha value** determines the level of translucence of the ...

[www.patentstorm.us/patents/6208354-description.html](http://www.patentstorm.us/patents/6208354-description.html) - 42k - [Cached](#) - [Similar pages](#)

**Method and system for sort independent alpha blending of graphic ...**

The transparency of an object is usually specified as an "**alpha**" **value** which indicates ... 1 depicts a pipeline for processing pixels in a **graphic image** in ...

[www.patentstorm.us/patents/6670955-description.html](http://www.patentstorm.us/patents/6670955-description.html) - 35k - [Cached](#) - [Similar pages](#)

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**Quartz 2D Programming Guide: Using Blend Modes With Images**

In all cases, the rectangles are first drawn to the **graphics** context. ... In this example, the **image** is drawn using an **alpha value** of 1.0, so the background ...

[developer.apple.com/.../GraphicsImaging/Conceptual/drawingwithquartz2d/dq\\_images/chapter\\_12\\_section\\_7.html](http://developer.apple.com/.../GraphicsImaging/Conceptual/drawingwithquartz2d/dq_images/chapter_12_section_7.html) - 37k - [Cached](#) - [Similar pages](#)

**QuickTime Compression and Decompression Guide: Working with Alpha ...**

This is similar to how QuickDraw's **blend** mode works. To combine an **image** ... For example, if the **alpha value** is 0, only the background pixel will appear. ...

[developer.apple.com/.../QuickTime/RM/CompressDecompress/ImageComprMgr/C-Chapter/chapter\\_1000\\_section\\_6.html](http://developer.apple.com/.../QuickTime/RM/CompressDecompress/ImageComprMgr/C-Chapter/chapter_1000_section_6.html) - 17k - [Cached](#) - [Similar pages](#)

**How to implement Alpha blending - The Code Project - Multimedia**

This would draw the **graphic** with the **alpha value** set in the Color structure ... case: either the new **image** overwrites the old **image**, or the new **image blends** ...

[www.codeproject.com/cs/media/alphafx.asp?](http://www.codeproject.com/cs/media/alphafx.asp?df=100&forumid=23384&exp=0&select=617958)

[df=100&forumid=23384&exp=0&select=617958](http://www.codeproject.com/cs/media/alphafx.asp?df=100&forumid=23384&exp=0&select=617958) - 53k - [Cached](#) - [Similar pages](#)

**Alpha compositing - Wikipedia, the free encyclopedia**

Alpha compositing on **images** can be done in most **graphics** programs. ... The value of the resulting color when color Value1 with an **alpha value** of Alpha is ...

[en.wikipedia.org/wiki/Alpha\\_compositing](http://en.wikipedia.org/wiki/Alpha_compositing) - 22k - [Cached](#) - [Similar pages](#)

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always finishes on time. The drawback is that larger **images** won't ...

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**Blends** img onto the **graphics** surface. Operation takes in account per pixel alpha of the imeage and optional **alpha value**. alpha here is either float [ 0.0 . ...

www.terrainformatica.com/sciter/**Graphics**.whtm - 24k - [Cached](#) - [Similar pages](#)

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